

E-Learning Day September 2018 "Now for the future – looking for ideas, concepts, projects"

Professor Gilly Salmon

The Innovation landscape for Higher Education

4 ways of deploying digital technologies to enhance learning





www.oes.com

www.youtube.com/embed/ystdF6jN7hc

Now for the future

....LET'S LIVE AND LEAD FROM HERE ...



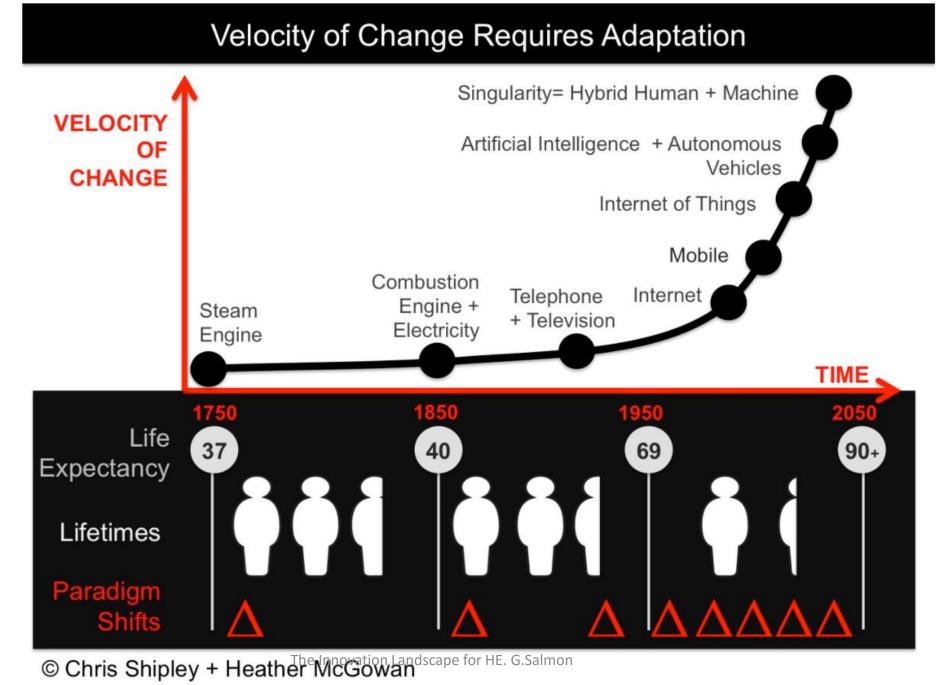


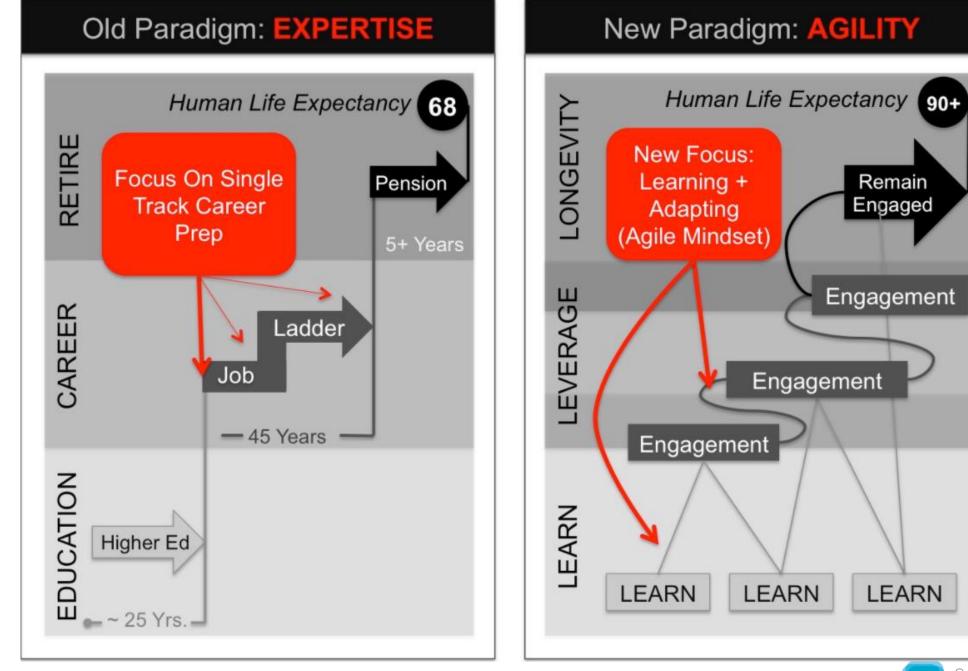
	Hunter – Gather Era	Agricultural Era	Industrial Era	Information Era	Augmented Era
TIMESPAN	1,000,000s	1000s	100s	10s	TBD
TALENT	Strength + Speed	Know How + Stamina	Efficiency + Optimization	Acquired Knowledge + Skill	Creativity, Agility + Adaptability
TOOLS	Labor Efficiency	Labor Augmentation	Labor Replacement	Cognitive Reduction	Cognitive Augmentation
SKILLS	Generalist Specialists Hyper-specialists Neo-generalist				

Credit: Augmented Era Concept CTO Autodesk Jeff Kowalski

@heathermcgowan

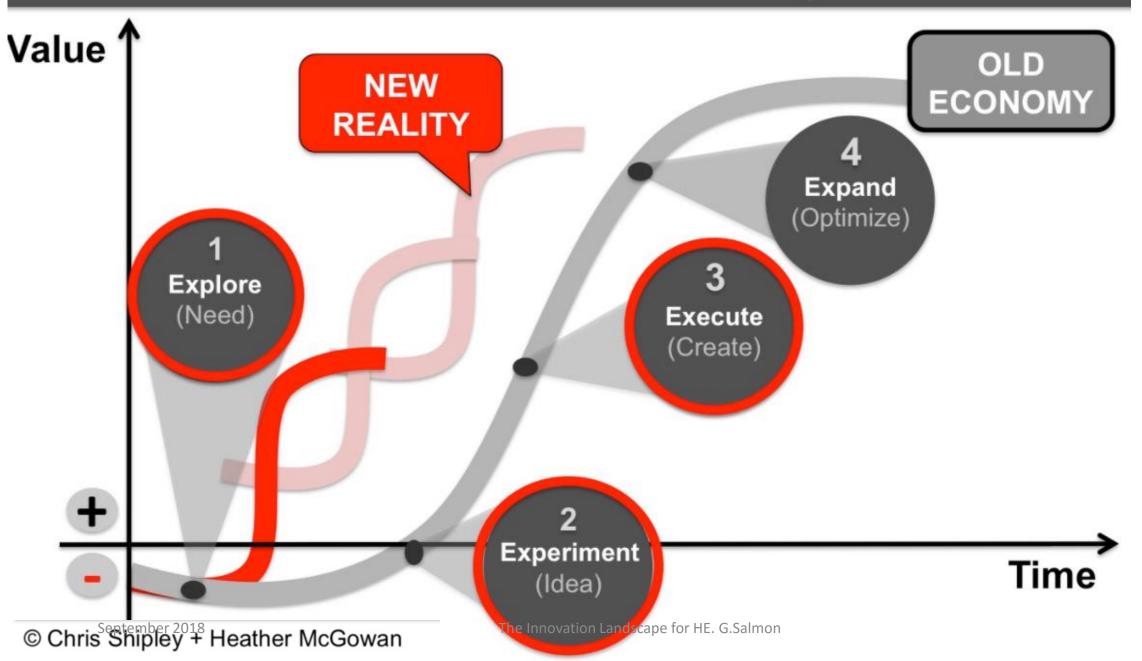


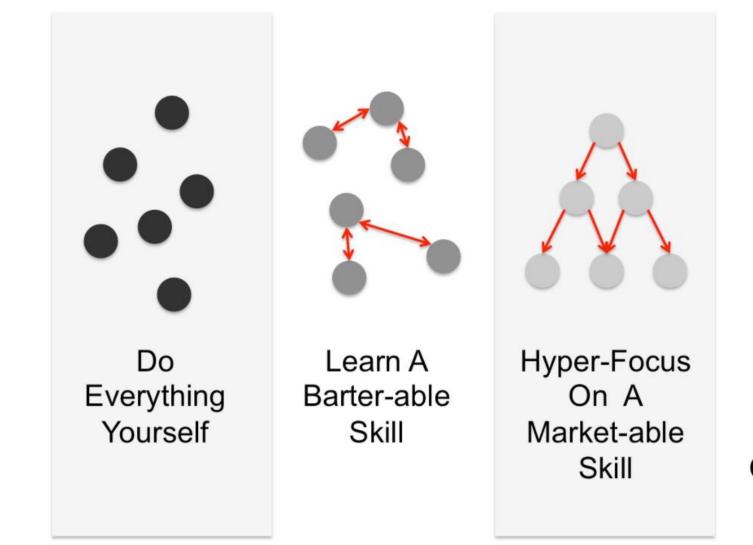




September 2018 Chris Shipley + Heather McGowan

The Future of Work is Learning





Learn To Learn, Adapt + Create New Value

www.heathermcgowan.net/projects/







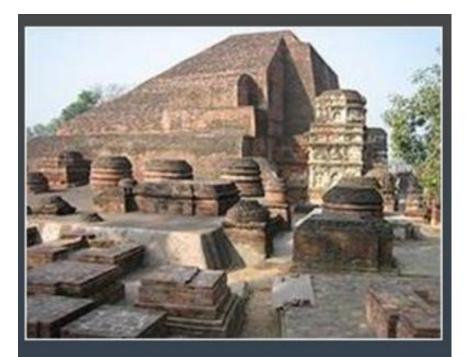




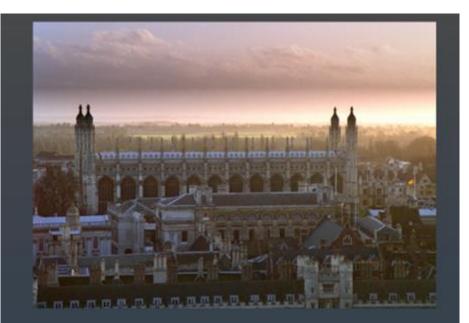




A lecture at the University of Bologna in Italy in the mid fourteenth century The Innovation Landscape for HE. G.Salmon 10



Ruins of Nalanda University India 6-5th Century



Bologna 1088 Salamanca 1218 Padua 1222 Oxford 1249 Cambridge 1284







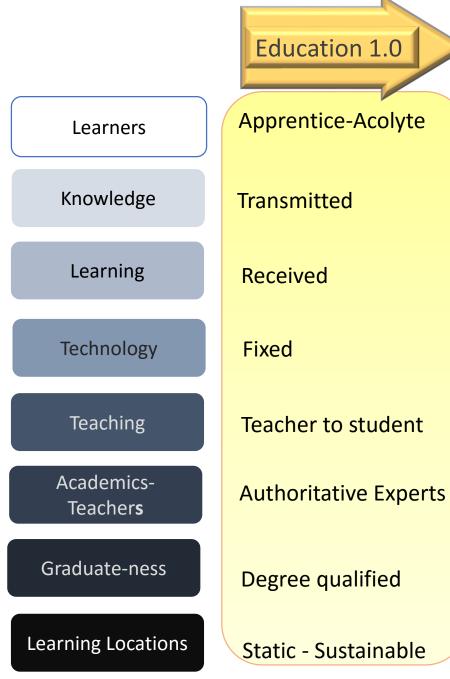












September 2018

Education 2.0 Clients Socially constructed

Formal & informal

Cautiously adopted

Peer encouragement

Supported-facilitators & assistants

License to practice

Blended - flexible

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Education 3.0

Co-developers & researchers Open free contextual reinvented applied

Lifelongmultidimensional

Digital, Mobile

Designed - created

Learning Leaders

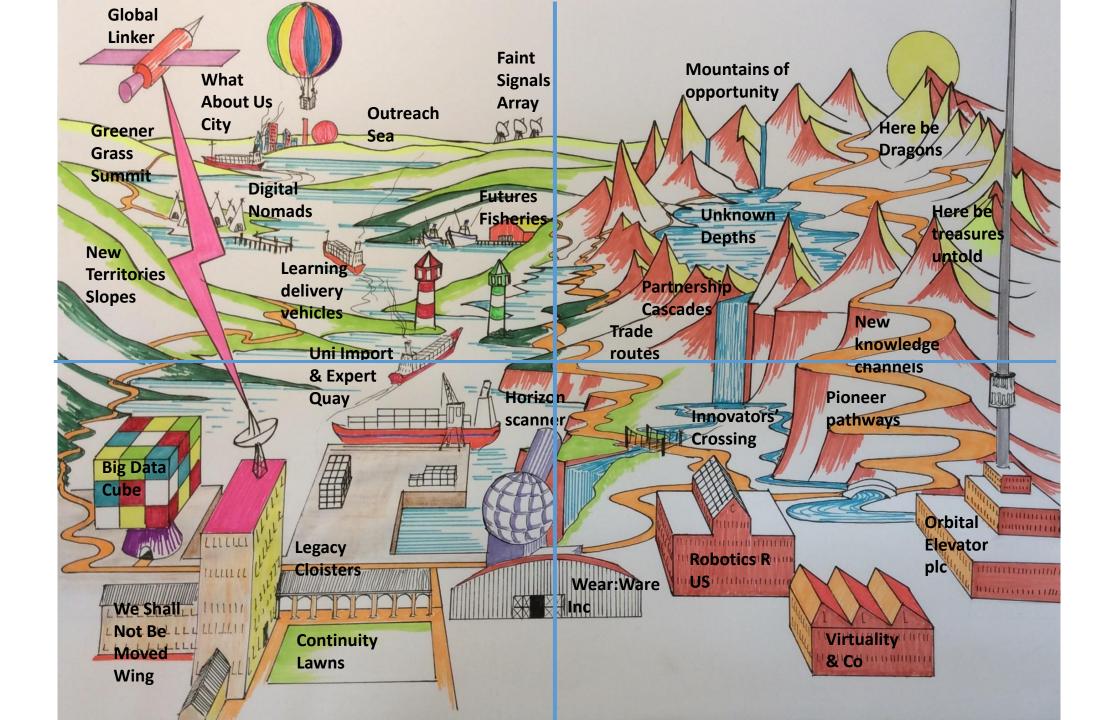
Prepared-uncertain multiple futures

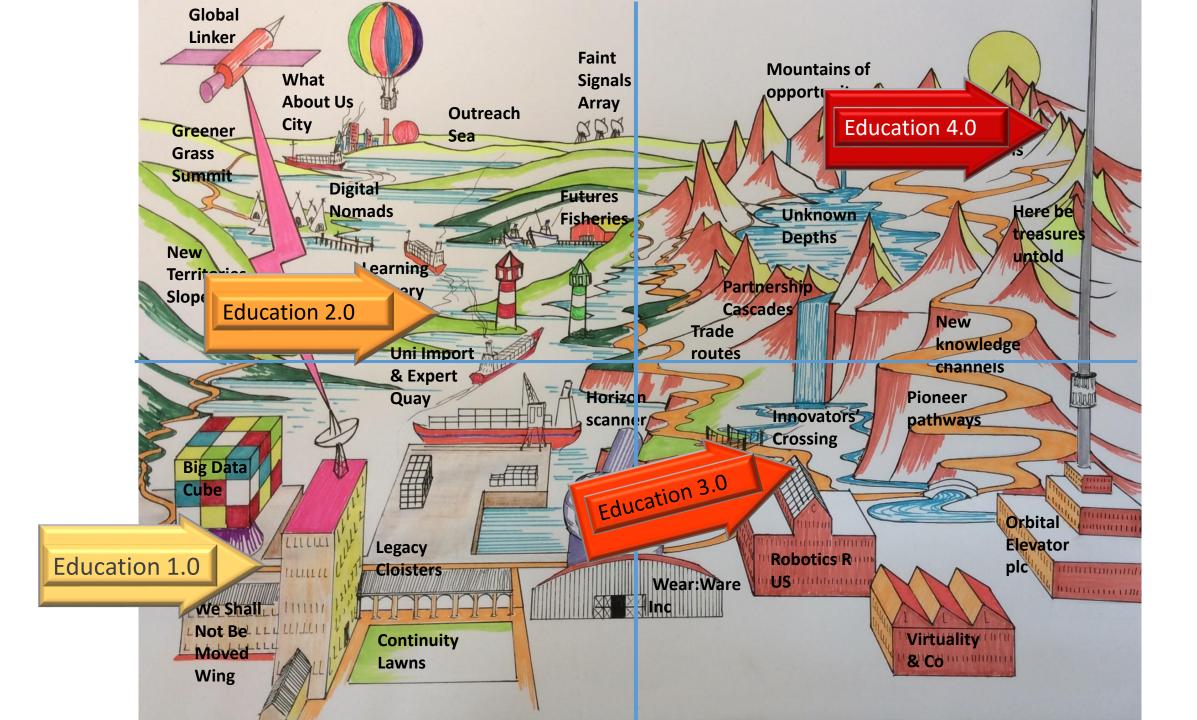
Enabling- Chosen-Everywhere Services

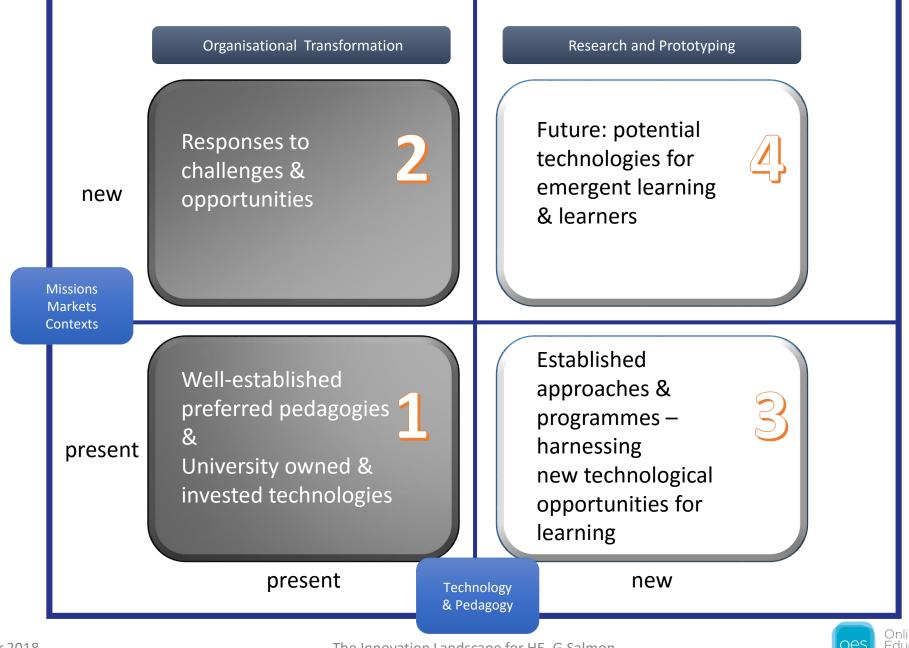
13

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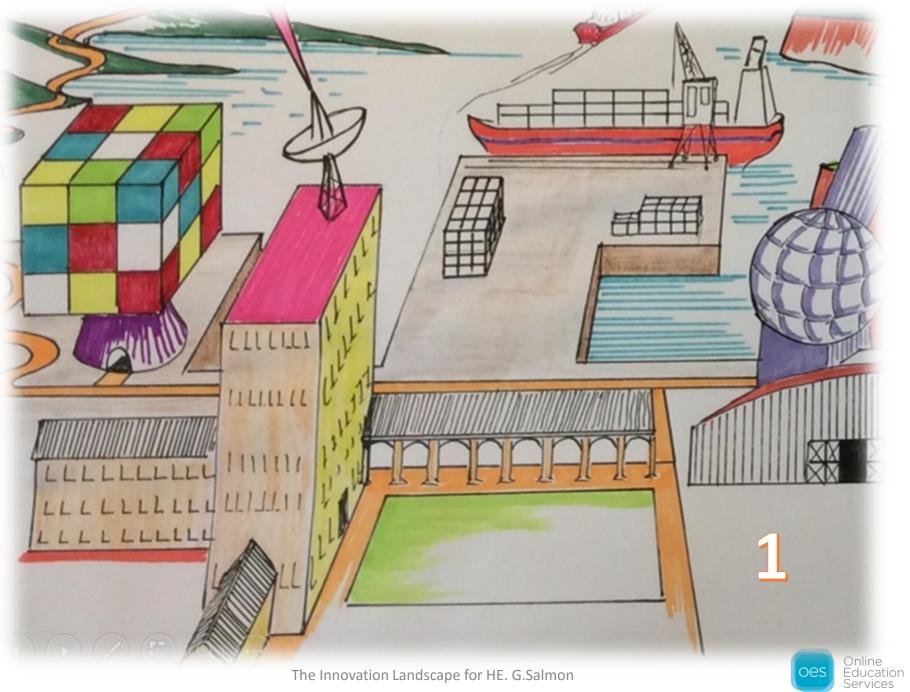














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- half of the world now uses a smartphone;
- two-thirds of the world has a mobile phone;
- half of the world's web traffic now comes from mobile





Wearable Devices

02 Internet of Things and Mobile Connected Smart Objects



M-Commerce



Motion and Location Sensing



Innovative Mobile User Experience Design



07

Application Performance Management (APM)







20

www.marutitech.com/7-trends-of-mobile-application-development



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Swinburne Online

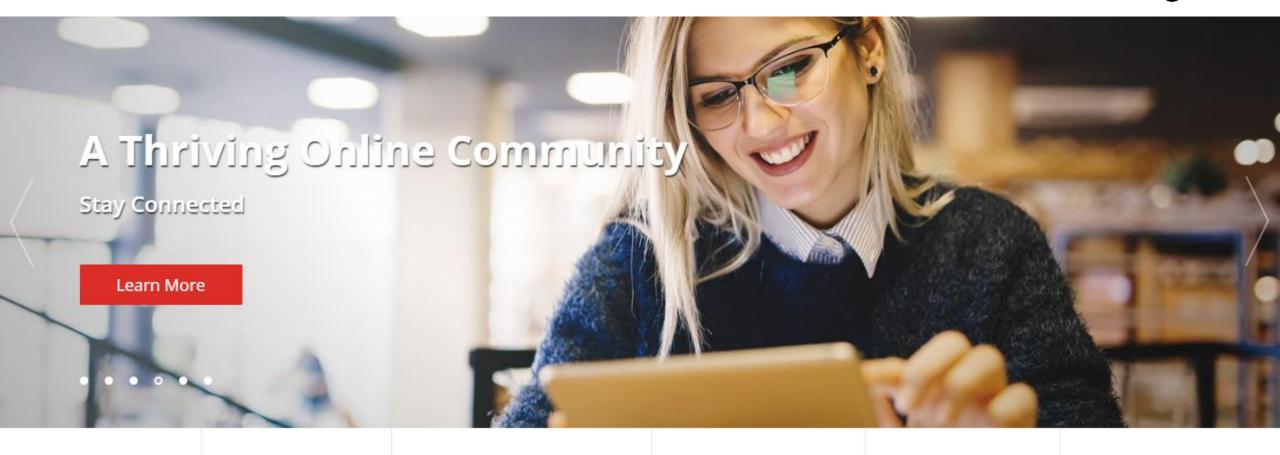


https://indianexpress.com/article/world/record-10000-people-participate-in-final-yoga-event-in-china-4721227/



Q.

www.swinburneonline.edu.au/



Business

Design

Media and Communication

Education

Social Science

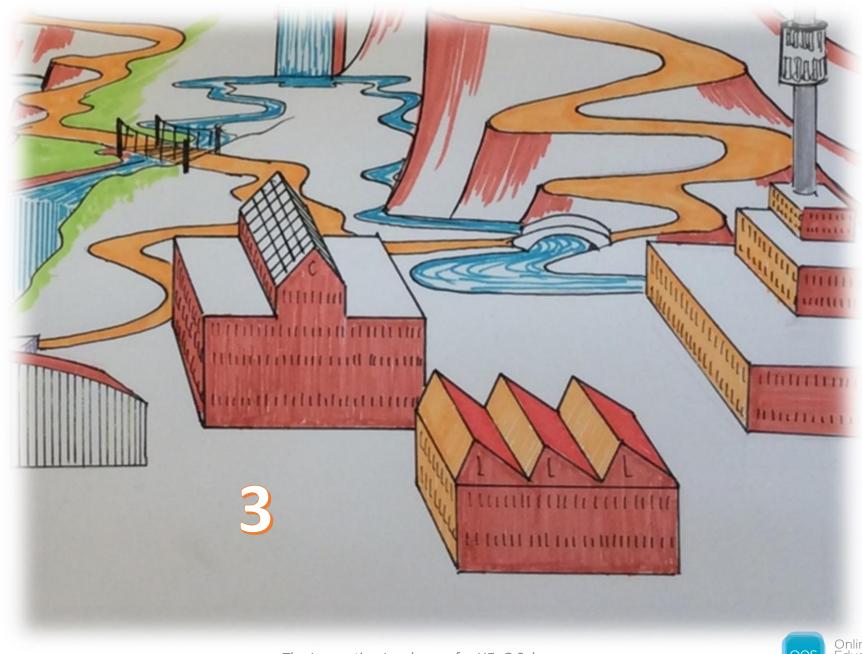
Psychology



24

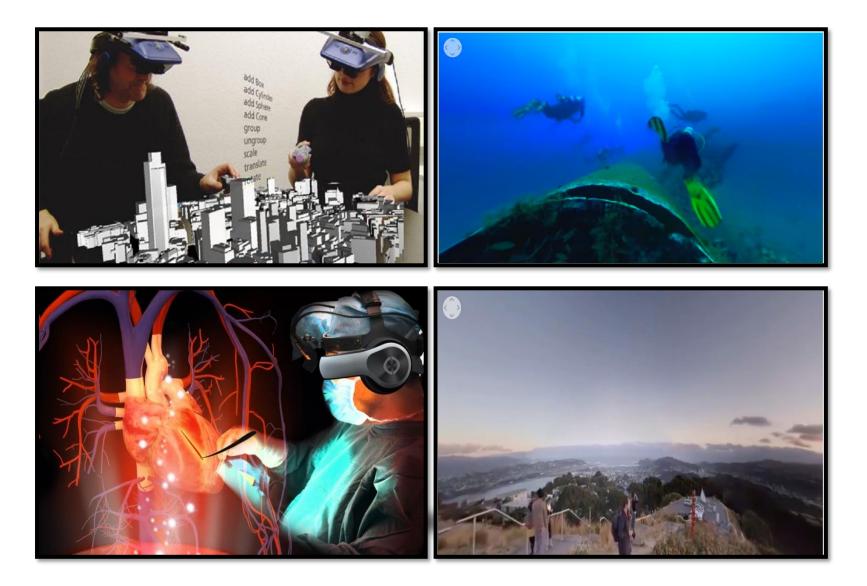
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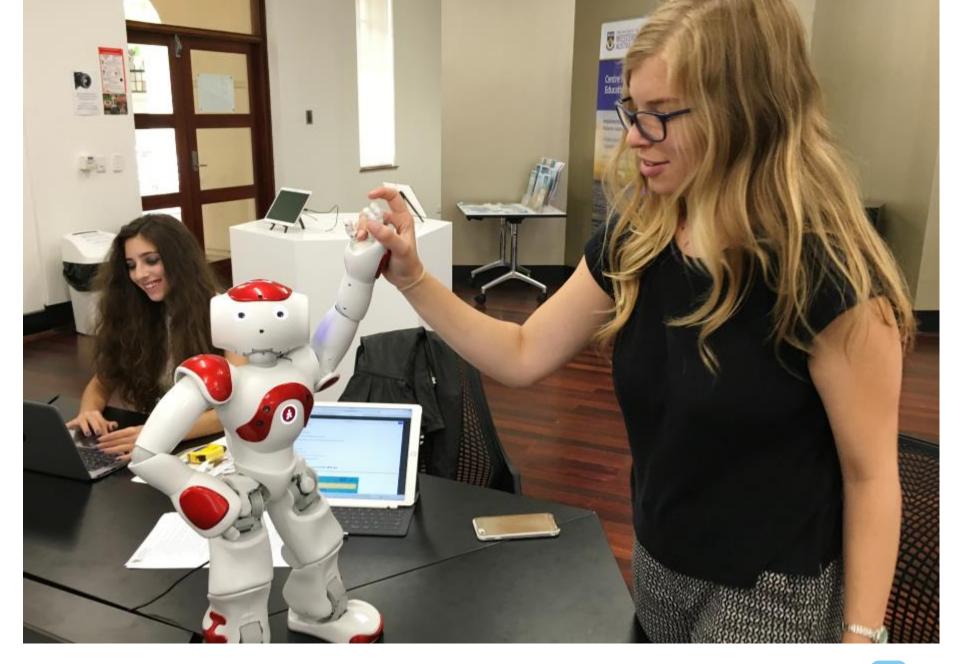


Virtual Reality











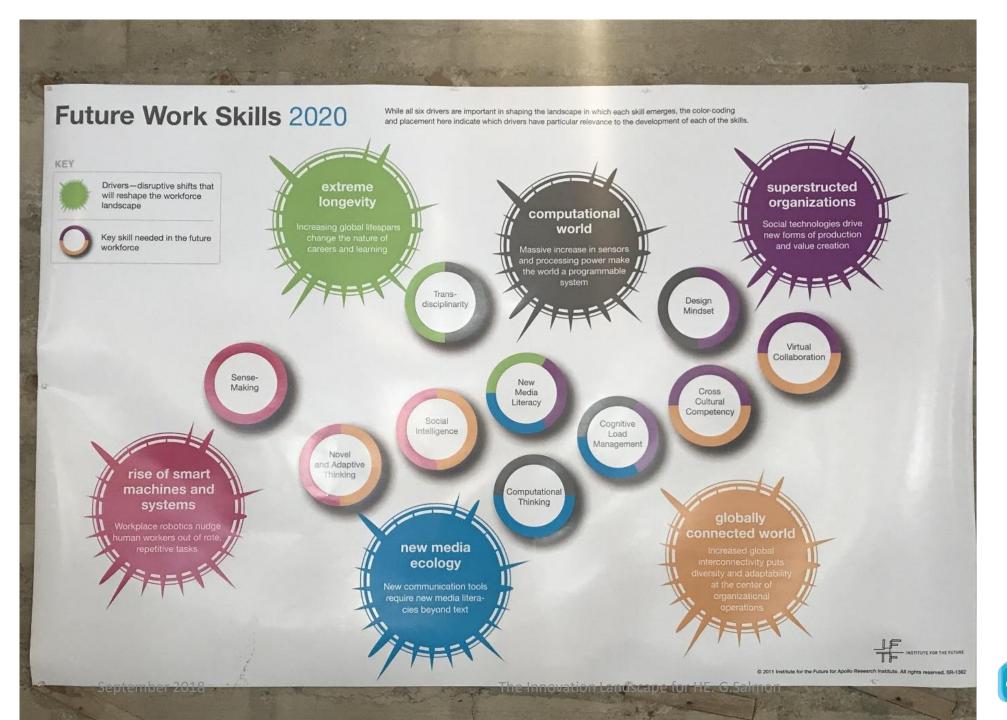


https://towardsdatascience.com/4-ways-ai-is-changing-the-education-industry-b473c5d2c706









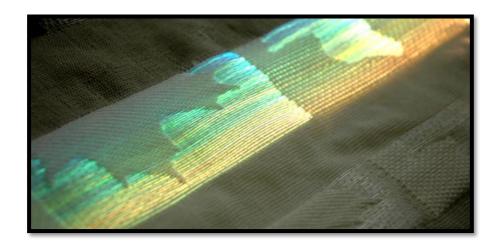


Oes Online Education Services

The Future for Wearables

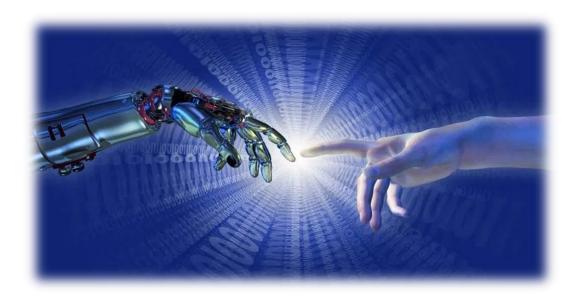


'Smart' responsive fabrics





Fabrics that monitor vitals signs – an array of sensors









Exclusive: Alexa is coming to the office



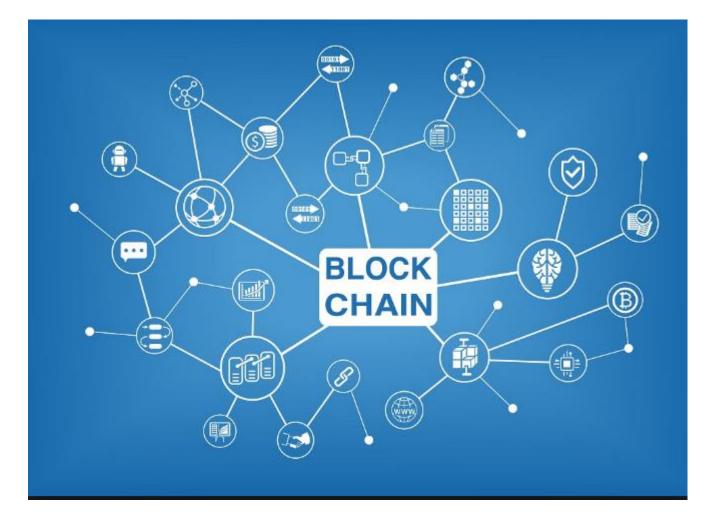
An Amazon Echo, which offered most users their first meeting with Alexa. Photo: Joby Sessions / T3 Magazine via Getty Images

Amazon is announcing today it's bringing its voice assistant into a range of business settings, big and small, like hotels and co-working spaces.



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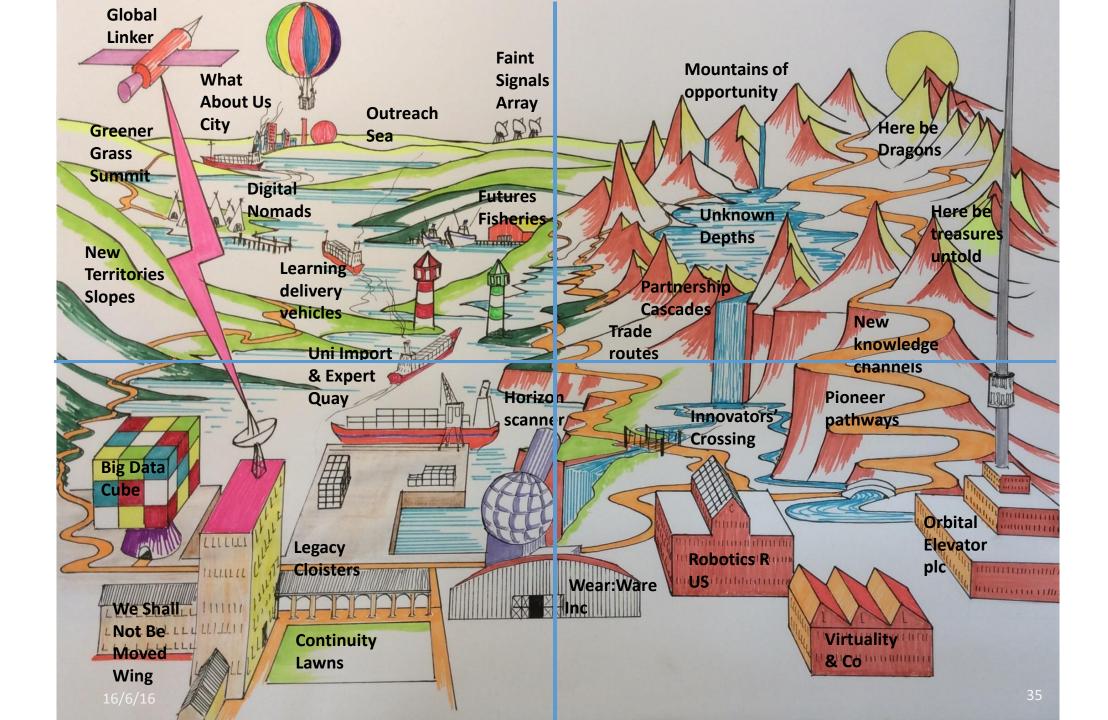


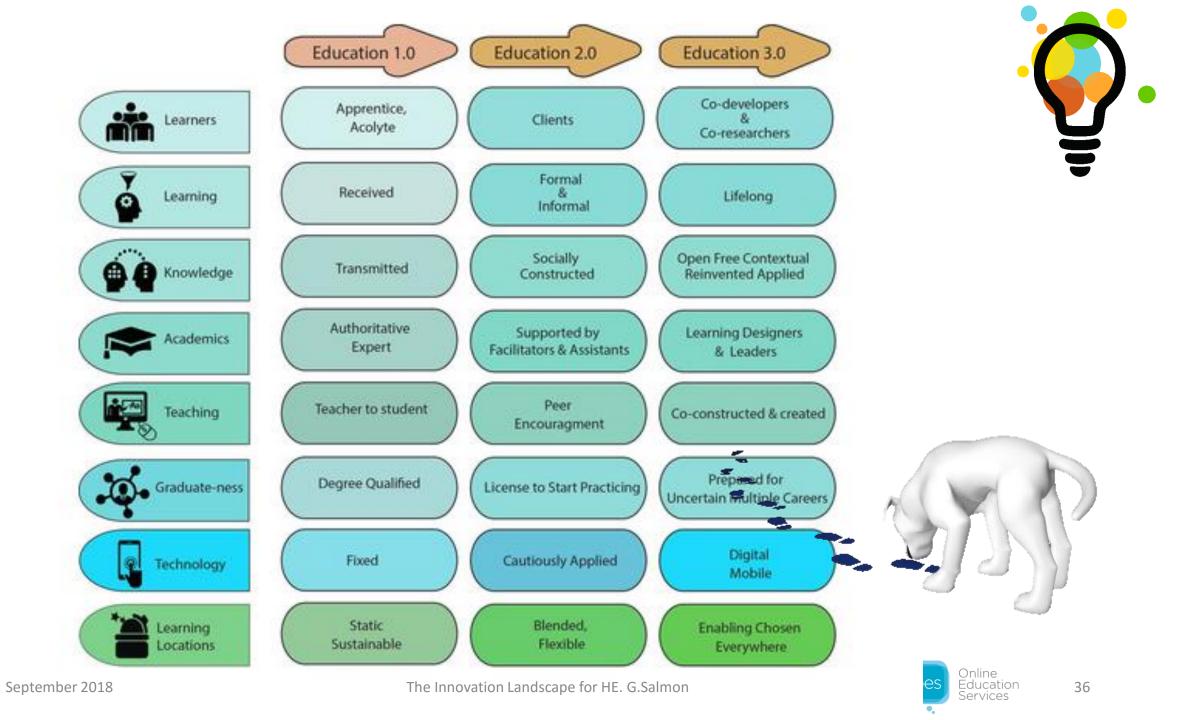
Characteristics

- Distributed and networked
- 'smart contracts'
- Consensus
- Provenance of assets











TEACHING AS A DESIGN ACTIVITY

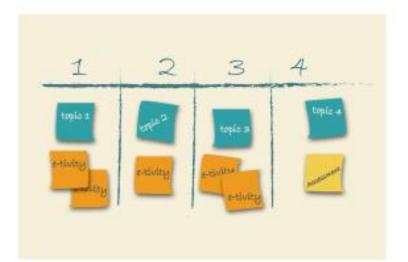












Carpe Diem



E-tivities

5 Development 4 Knowledge Construction 3 Information Exchange 2 Online Socialisation 1 Access and Motivation

Five Stage Model

www.gillysalmon.com



Thanks for listening Questions for you

- 1. Can we understand the future as a complex, adaptive system?
- 2. How do we 'disrupt' our own thinking?
- 3. How can we shape our preferred and viable futures for our students and for Austria ?







"Never doubt the power of a small group of people to change the world. Nothing else ever has". Margaret Mead

"It always seems impossible until it's done." Nelson Mandela

"Every society honours its live conformists and its dead troublemakers." Mignon McLaughlin "Power is the faculty or capacity to act, the strength and potency to accomplish something. It is the vital energy to make choices and decisions. It also includes the capacity to overcome deeply embedded habits and to cultivate higher, more effective ones."

- Stephen R. Covey

www.gillysalmon.com

No budgets or humans were harmed in the making of this presentation The Innovation Landscape for HE. G.Salmon

Resources see also <u>www.gillysalmon.com/learningfutures</u> & <u>www.oes.com</u>

https://www.youtube.com/watch?v=Z0uAuonMXrg

https://smartech.gatech.edu/bitstream/handle/1853/53813/a_review_of_university_mak er_spaces.pdf

ttp://www.pursueimpossible.uwa.edu.au/

https://www.youtube.com/watch?v=gfv_cC243vQ

"Those who pursue what may at first seem impossible are the ones who keep the world turning."

Built to Last: Successful Habits of Visionary Companies is a book written by Jim Collins and Jerry I. Porras. The first edition of the book was published on October 26, 1994 by HarperBusiness. https://en.wikipedia.org/wiki/Built to Last: Successful Habits of Visionary Companies. Key point is that your vision needs to be clear and steadfast but your operating models MUST ADAPT to sustain.

The Innovator's Dilemma: When New Technologies Cause Great Firms to Fail, is the most well-known work of the <u>Harvard</u> professor and businessman <u>Clayton Christensen</u>.

https://en.wikipedia.org/wiki/The Innovator%27s Dilemma. And is a key text on 'disruption' by technologies. More recent books have explored the issues including in the Education context. (However very Harvard and US based).

<u>http://www.ottoscharmer.com/publications/executive-summaries</u> - Theory U – leading from the emerging future.

http://innovationyou.com/ University of Michigan.

https://timklapdor.wordpress.com/2015/04/10/innovation-and-the-novelty-factory - keep us focused on real innovation

http://hackeducation.com/2015/02/19/the-history-of-the-future-of-education/ Great pictures and a reminder that prediction is political

<u>http://knowledge.wharton.upenn.edu/article/glimpse-future-oscars-innovation-higher-education/</u> Get on the bridge with flipping

https://www.youtube.com/watch?v=U5802FBaMSI John Kotter on creating a sense of urgency

www.youtube.com/watch?v=XdlmoLAbbiQ - drones

http://www.thenanoage.com/virtual-reality.htm http://www.ted.com/talks/michael_bodekaer_this_virtual_lab_will_revolutionize_science _class virtual reality

http://www.nmc.org/publication/nmc-horizon-report-2016-higher-education-edition/

http://www.wareable.com/oculus-rift/how-oculus-rift-works

What courses for the future?

https://www.weforum.org/agenda/2016/01/what-are-the-10-biggest-global-challenges/

http://www.cheatsheet.com/personal-finance/10-high-paying-jobs-of-the-future.html/?a=viewall

https://www.youtube.com/watch?v=Y9FOyoS3Fag

http://eu-acerforeducation.acer.com/innovative-technologies/is-artificial-intelligencetransformingeducation/?gclid=Cj0KCQjw2f7bBRDVARIsAAwYBBt2wGw5Y9suZFq6ICH_0HGHzx51e1eDR OYLsnu1NUbmAPTeRWHV-gEaAllaEALw_wcB

Especial acknowledgement and thanks to Professor Heather McGowan frameworks web site

http://www.heathermcgowan.net/

Main article on which this talk is based is at Salmon, G. (2016), The realm of learning innovation: A map for Emanators. Br J Educ Technol, 47: 829–842. doi:10.1111/bjet.12487 Pre publication copy is open on my web site gillysalmon.com

